Introduction to Automata Theory

Reading: Chapter 1

What is Automata Theory?

- Study of abstract computing devices, or "machines"
- Automaton = an abstract computing device
 - <u>Note</u>: A "device" need not even be a physical hardware!
- A fundamental question in computer science:
 - Find out what different models of machines can do and cannot do
 - The theory of computation
- Computability vs. Complexity

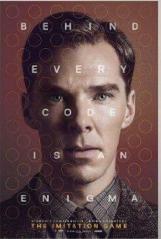
(A pioneer of automata theory)

Alan Turing (1912-1954)

- Father of Modern Computer Science
- English mathematician
- Studied abstract machines called *Turing machines* even before computers existed

Heard of the Turing test?





Theory of Computation: A Historical Perspective

Т

_	1930s	 Alan Turing studies Turing machines Decidability Halting problem
	1940-1950s	 "Finite automata" machines studied Noam Chomsky proposes the "Chomsky Hierarchy" for formal languages
	1969	Cook introduces "intractable" problems or "NP-Hard" problems
-	1970-	Modern computer science: compilers, computational & complexity theory evolve

Languages & Grammars

An alphabet is a set of symbols:

Or "words"

Sentences are strings of symbols:

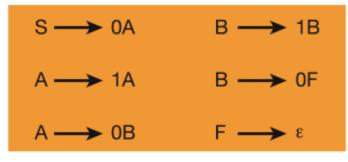
0,1,00,01,10,1,...

{0,1}

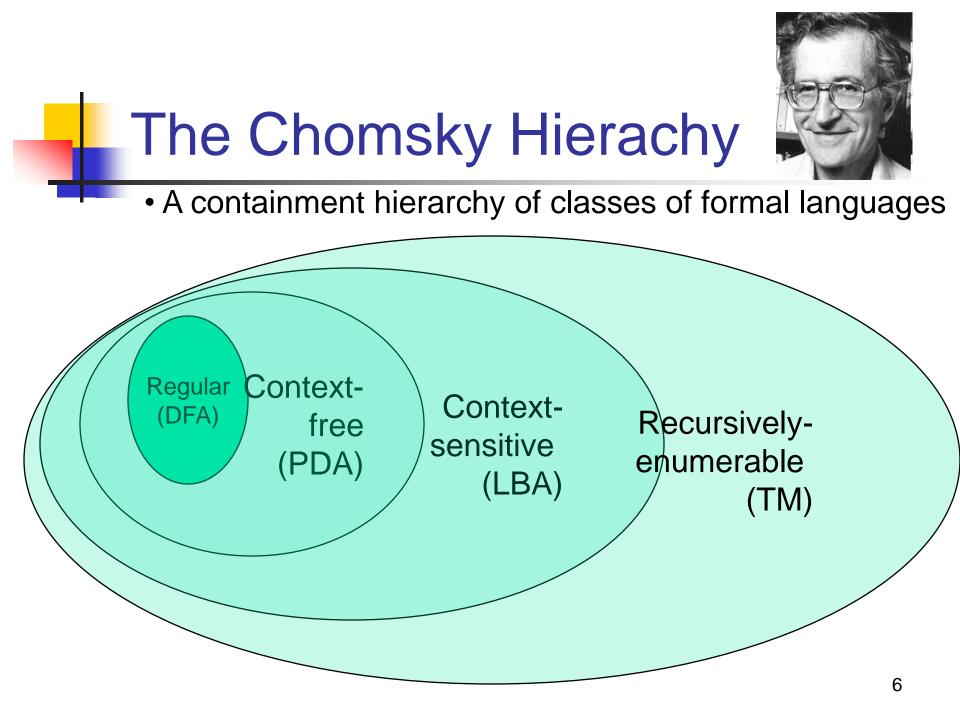
A language is a set of sentences:

 $L = \{000, 0100, 0010, ..\}$

A grammar is a finite list of rules defining a language.



- Languages: "A language is a collection of sentences of finite length all constructed from a finite alphabet of symbols"
- <u>Grammars</u>: "A grammar can be regarded as a device that enumerates the sentences of a language" - nothing more, nothing less
- N. Chomsky, Information and Control, Vol 2, 1959



The Central Concepts of Automata Theory

Alphabet

- An alphabet is a finite, non-empty set of symbols
- We use the symbol ∑ (sigma) to denote an alphabet
- Examples:
 - Binary: ∑ = {0,1}
 - All lower case letters: ∑ = {a,b,c,..z}
 - Alphanumeric: $\sum = \{a-z, A-Z, 0-9\}$
 - DNA molecule letters: ∑ = {a,c,g,t}

Strings

- A string or word is a finite sequence of symbols chosen from \sum
- Empty string is ε (or "epsilon")
- Length of a string w, denoted by "|w|", is equal to the number of (non- ε) characters in the string
 - E.g., x = 010100 |x| = 6
 - $x = 01 \varepsilon 0 \varepsilon 1 \varepsilon 00 \varepsilon$ |x| = ?
- xy = concatentation of two strings x and y

Powers of an alphabet

Let \sum be an alphabet.

- \sum^{k} = the set of all strings of length *k*
- $\sum^* = \sum^0 \bigcup \sum^1 \bigcup \sum^2 \bigcup \ldots$
- $\sum^{+} = \sum^{1} \bigcup \sum^{2} \bigcup \sum^{3} \bigcup \dots$



L is a said to be a language over alphabet Σ , only if $L \subseteq \Sigma^*$

→ this is because ∑* is the set of all strings (of all possible length including 0) over the given alphabet ∑

Examples:

1. Let L be *the* language of <u>all strings consisting of *n* 0's</u> <u>followed by *n* 1's</u>:

L = {ε, 01, 0011, 000111,...}

2. Let L be *the* language of <u>all strings of with equal number of</u> <u>0's and 1's</u>:

 $L = \{\epsilon, 01, 10, 0011, 1100, 0101, 1010, 1001, ...\}$

Canonical ordering of strings in the language

Definition:Ø denotes the Empty languageLet L = $\{\epsilon\}$; Is L=Ø?NO

The Membership Problem

Given a string $w \in \sum and a$ language L over \sum , decide whether or not $w \in L$.

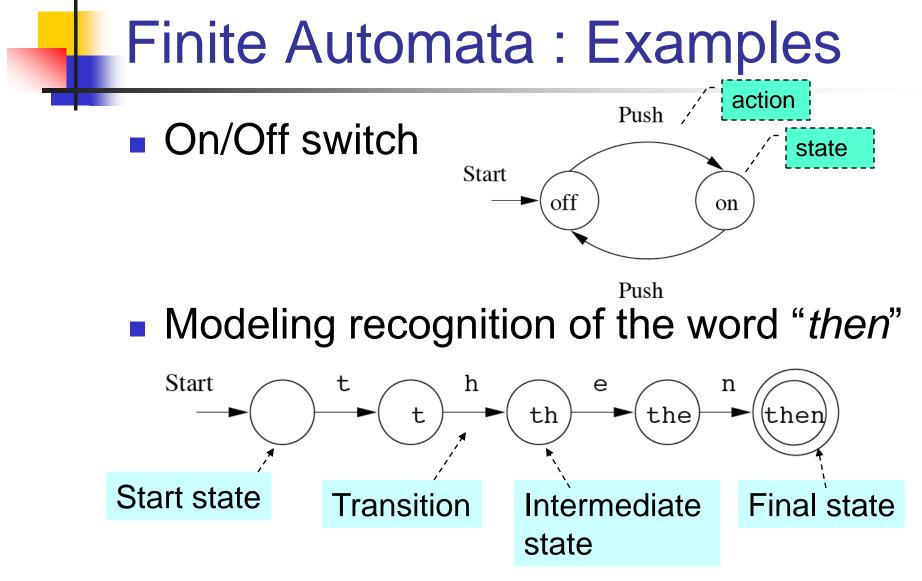
Example:

Let w = 100011

Q) Is $w \in$ the language of strings with equal number of 0s and 1s?

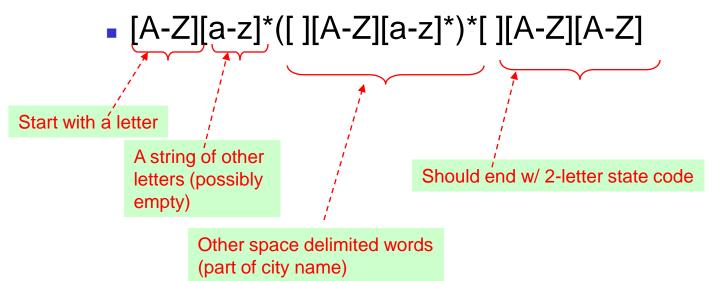
Finite Automata

- Some Applications
 - Software for designing and checking the behavior of digital circuits
 - Lexical analyzer of a typical compiler
 - Software for scanning large bodies of text (e.g., web pages) for pattern finding
 - Software for verifying systems of all types that have a finite number of states (e.g., stock market transaction, communication/network protocol)



Structural expressions

- Grammars
- Regular expressions
 - E.g., unix style to capture city names such as "Palo Alto CA":



Formal Proofs

Deductive Proofs

From the given statement(s) to a conclusion statement (what we want to prove)

Logical progression by direct implications



■ "If y≥4, then
$$2^{y} \ge y^{2}$$
." *given conclusion*

(there are other ways of writing this).

Example: Deductive proof

Let <u>Claim 1:</u> If $y \ge 4$, then $2^y \ge y^2$.

Let x be any number which is obtained by adding the squares of 4 positive integers.

<u>Claim 2:</u>

Given x and assuming that Claim 1 is true, prove that $2^{x} \ge x^{2}$

■ Proof:
1) Given:
$$x = a^2 + b^2 + c^2 + d^2$$

2) Given: $a \ge 1$, $b \ge 1$, $c \ge 1$, $d \ge 1$
3) $\Rightarrow a^2 \ge 1$, $b^2 \ge 1$, $c^2 \ge 1$, $d^2 \ge 1$ (by 2)
4) $\Rightarrow x \ge 4$ (by 1 & 3)
5) $\Rightarrow 2^x \ge x^2$ (by 4 and Claim 1)

"implies" or "follows"

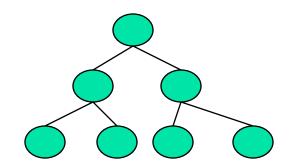
On Theorems, Lemmas and Corollaries

We typically refer to:

- A major result as a "theorem"
- An intermediate result that we show to prove a larger result as a "lemma"
- A result that follows from an already proven result as a "corollary"

An example: <u>Theorem</u>: The height of an n-node binary tree is at least floor(lg n) <u>Lemma</u>: Level i of a perfect binary tree has 2ⁱ nodes. <u>Corollary</u>: A perfect binary tree of height h

<u>**Corollary:**</u> A perfect binary tree of height h has 2^{h+1}-1 nodes.



Quantifiers

"For all" or "For every"

- Universal proofs
- Notation= \forall
- "There exists"
 - Used in existential proofs
 - Notation=

Implication is denoted by =>

E.g., "IF A THEN B" can also be written as "A=>B"

Proving techniques

- By contradiction
 - Start with the statement contradictory to the given statement
 - E.g., To prove (A => B), we start with:
 - (A and ~B)
 - ... and then show that could never happen

What if you want to prove that "(A and B => C or D)"?

By induction

- (3 steps) Basis, inductive hypothesis, inductive step
- By contrapositive statement
 - If A then $B \equiv If \sim B$ then $\sim A$

Proving techniques...

- By counter-example
 - Show an example that disproves the claim
- Note: There is no such thing called a "proof by example"!
 - So when asked to prove a claim, an example that satisfied that claim is *not* a proof

Different ways of saying the same thing

- "*If* H *then* C":
 - i. H implies C
 - H => C
 - iii. C if H
 - iv. H only if C
 - w. Whenever H holds, C follows

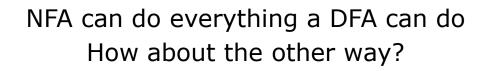
"If-and-Only-If" statements

- "A if and only if B" (A <==> B)
 - (if part) if B then A (<=)
 - (only if part) A only if B (=>) (same as "if A then B")
- "If and only if" is abbreviated as "iff"
 - i.e., "A iff B"
- Example:
 - Theorem: Let x be a real number. Then floor of x = ceiling of x if and only if x is an integer.
- Proofs for iff have two parts
 - One for the "if part" & another for the "only if part"

NFA to DFA conversion and

regular expressions

DFAs and NFAs are equally powerful



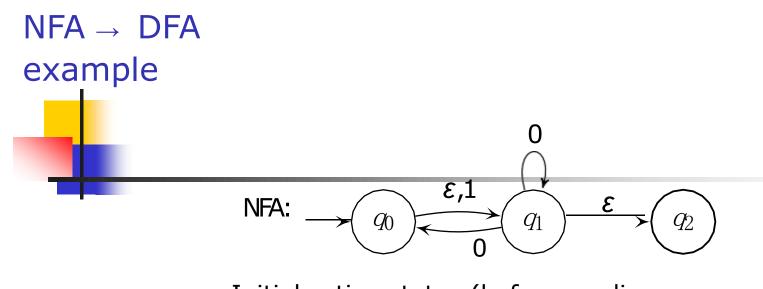
Every NFA is equivalent to some DFA for the same language

$NFA \rightarrow DFA$ algorithm

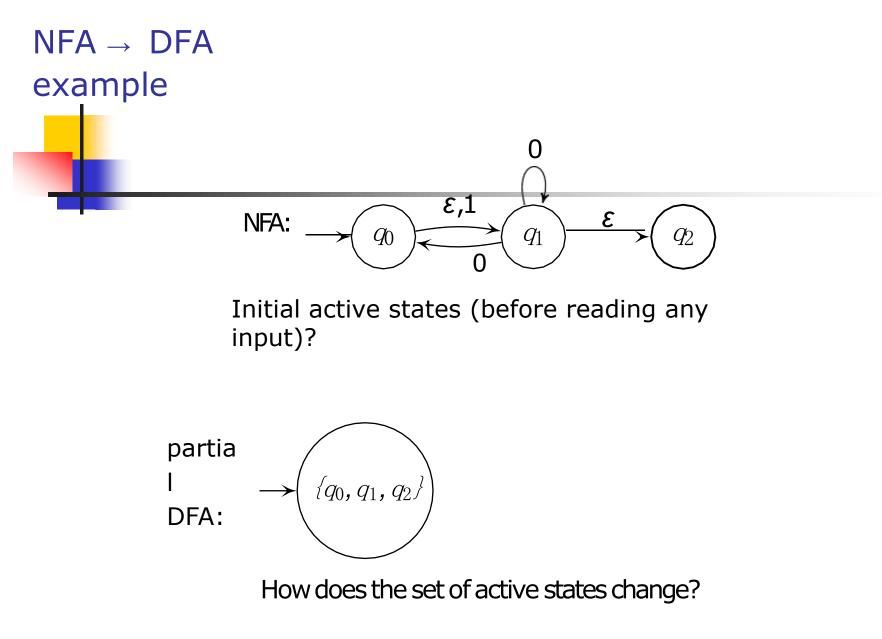
Given an NFA, figure out

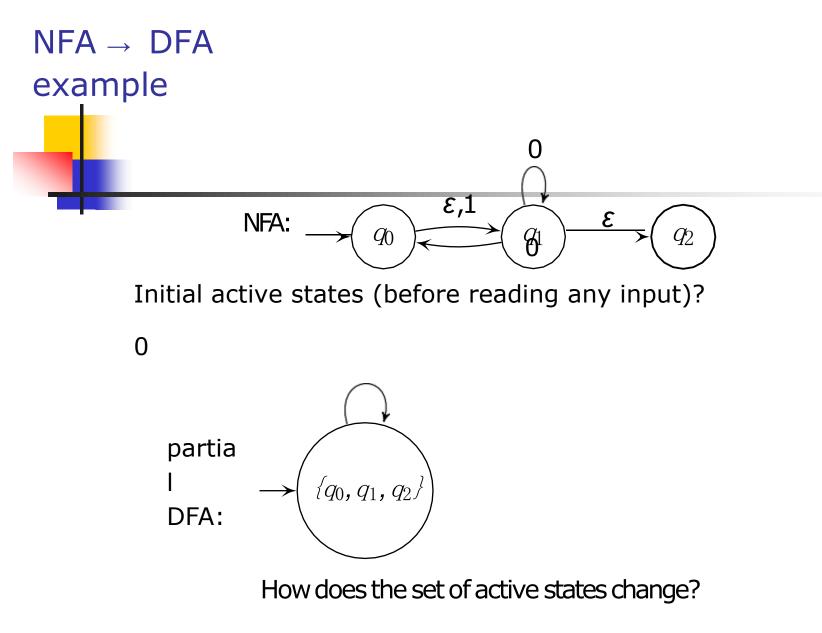
1. the initial active states

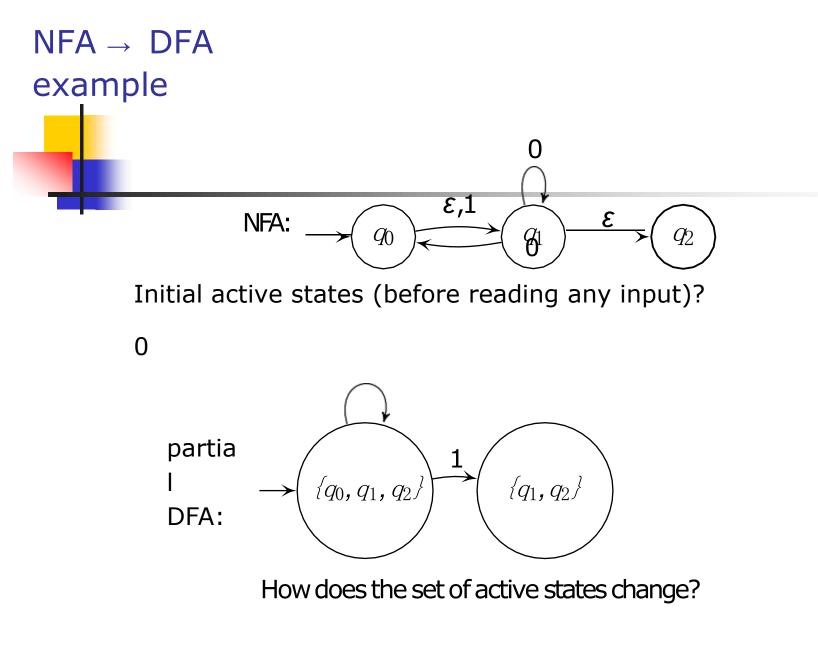
2. how the set of active states changes upon reading an input symbol

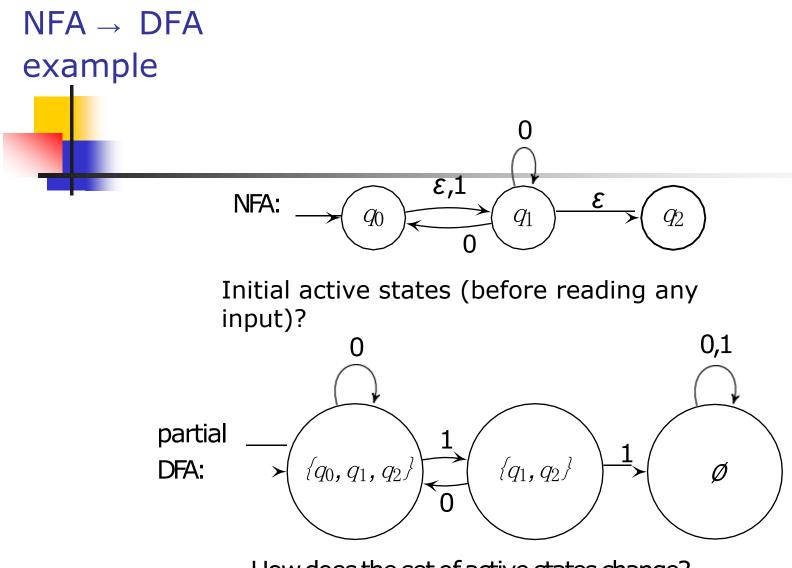


Initial active states (before reading any input)?

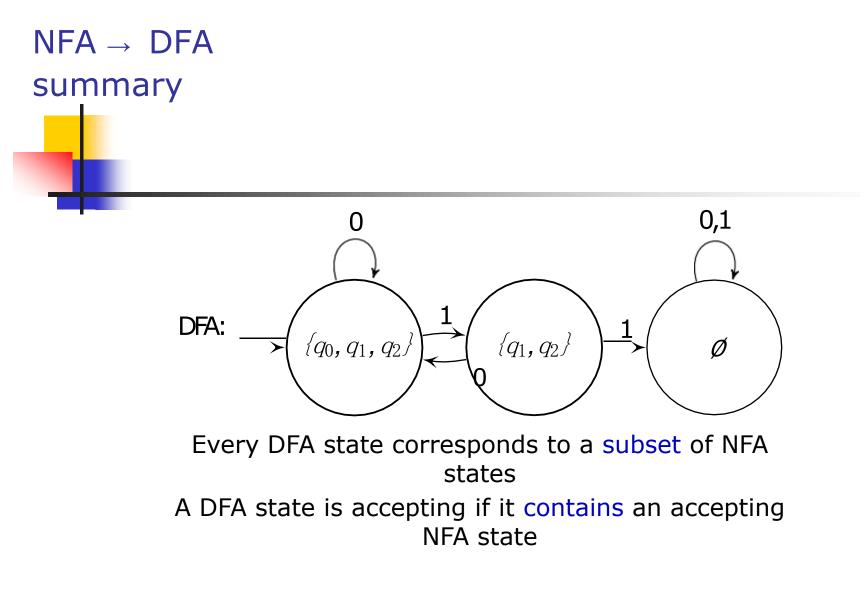


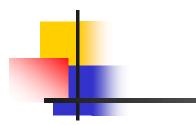






How does the set of active states change?





Regular expressions

Powerful string matching feature in advanced editors (e.g. Vim, Emacs) and modern programming languages (e.g. PERL, Python)

> PERL regex examples: colou?r matches "color"/"colour" [A-Za-z]*ing matches any word ending in "ing"

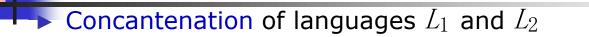
We will learn to parse complicated regex recursively by building up from simpler ones Also construct the language matched by the expression recursively

Will focus on regular expressions in formal language theory (notations differ from PERL/Python/POSIX regex)

on

s = abb t = bab s = abb t = bab s = abbabb ss = abbabb sst = abbabbab $s = x_1 \dots x_n,$ $f = y_1 \dots y_m$ $st = x_1 \dots x_n f^{-1} \dots f^{-1}$

on languages



$$L_1L_2 = \{st : s \in L_1, t \in L_2\}$$

► *n*-th power of language *L*

$$L^n = \{ S_1 S_2 \dots S_n \mid S_1, S_2, \dots, S_n \in L \}$$

• Union of L_1 and L_2

 $L_1 \ U \ L_2 = \{s \ / \ s \ \in L_1 \text{ or } s \ \in L_2\}$

$L_1 = \{0, 01\}$ $L_2 = \{\varepsilon, 1, 11, 111, \ldots\}$

e

$$L_{1}L_{2} = \{0, 01, 011, 0111, \dots\} \quad U \quad \{01, 011, 0111, 0111, 0111, \dots\}$$

$$= \{0, 01, 011, 0111, \dots\}$$

$$0 \text{ followed by any number of 1s}$$

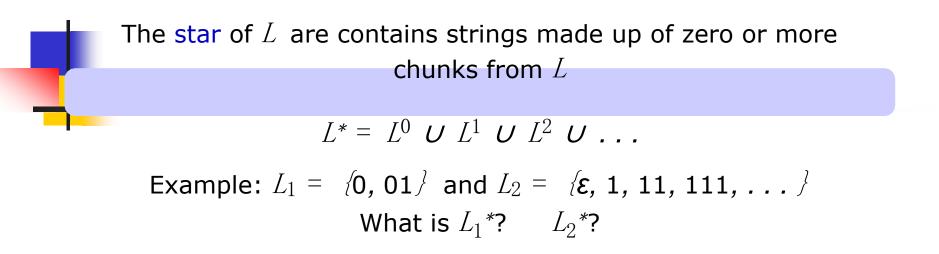
$$L_{1}^{2} = \{00, 001, 010, 0101\} \qquad L_{2}^{2} = L_{2}$$

$$L_{2}^{n} = L_{2} \quad \text{for any } n \text{ ``}$$

$$L_1 \ U \ L_2 = \{0, 01, \varepsilon, 1, 11, 111, .$$

1

Operations on languages



$$L_{1} = \langle 0, 01 \rangle$$

$$L_{1}^{0} = \langle \varepsilon \rangle$$

$$L_{1}^{1} = \langle 0, 01 \rangle$$

$$L_{1}^{1} = \langle 0, 01 \rangle$$

$$L_{1}^{2} = \langle 00, 001, 010, 0101 \rangle$$

$$L_{1}^{3} = \langle 000, 0001, 0010, 00101, 0100, 01001, 01010, 01010, 010101 \rangle$$
Which of the following are in
$$00100001 \qquad L_{1}^{*}? \qquad 00110001 \qquad 1001001$$

e

$$L_{1} = \sqrt{0,01}$$

$$L_{1}^{0} = \sqrt{\epsilon}$$

$$L_{1}^{1} = \sqrt{0}, 01/$$

$$L_{1}^{2} = \sqrt{0}, 001, 010, 0101/$$

$$L_{1}^{3} = \sqrt{000}, 0001, 0010, 00101, 0100, 01001, 01010,$$

$$U^{010001}/$$

$$V^{0100001}$$

$$L_{1}^{*}?$$

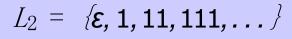
$$N_{0}$$

$$N_{0}$$

e

e

Example



any number of 1s

$$L_{2}^{0} = \{ \boldsymbol{\varepsilon} \}$$

$$L_{2}^{1} = L_{2}$$

$$L_{2}^{2} = L_{2}$$

$$L_{2}^{n} = L_{2} \quad (n \text{ "}$$

$$1)$$

 $L_2 = \{\varepsilon, 1, 11, 111, \dots\}$

any number of 1s

 $L_{2}^{0} = \{ \boldsymbol{\varepsilon} \}$ $L_{2}^{1} = L_{2}$ $L_{2}^{2} = L_{2}$ $L_{2}^{n} = L_{2} \quad (n \text{ "}$ 1)

$$L_{2}^{*} = L \mathcal{Y} L \mathcal{Y} L \mathcal{Y} L \mathcal{Y} ...$$
$$= \{ \boldsymbol{\varepsilon} \} \boldsymbol{U} L_{2} \boldsymbol{U} L_{2} \boldsymbol{U} L_{2} \boldsymbol{U} ...$$
$$= \cdot L_{2}$$

$$L_{2}^{*} = L_{2}$$

languages

We can construct languages by starting with simple ones, like $\{0\}$ and $\{1\}$, and combining them

{0} { ({0} } U {1}) * \Rightarrow 0 (0 + 1) * all strings that start with 0

languages

We can construct languages by starting with simple ones, like $\{0\}$ and $\{1\}$, and combining them

- {0} { ({0} { U {1} })*
- $(\{0\} \{1\}^*) \quad U$ $(\{1\} \{0\}^*)$

 \Rightarrow 0 (0 + 1) * all strings that start with 0

\Rightarrow 01^{*} + 10^{*}

0 followed by any number of 1s, or 1 followed by any number of 0s

languages

We can construct languages by starting with simple ones, like $\{0\}$ and $\{1\}$, and combining them

{0} { ({0} U {1}) * \Rightarrow 0 (0 + 1) * all strings that start with 0

 $(\{0\} \{1\}^*) U$ $(\{1\} \{0\}^*)$

 \Rightarrow 01^{*} + 10^{*}

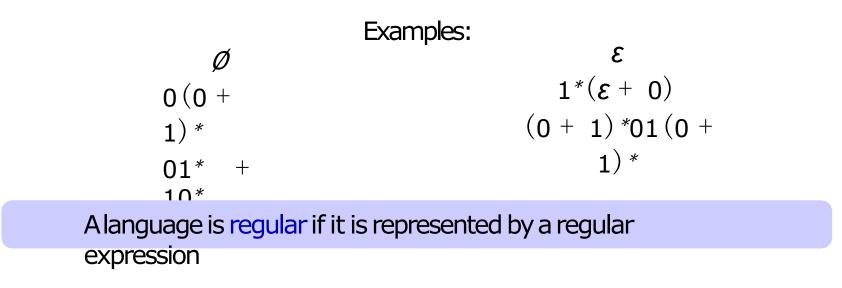
0 followed by any number of 1s, or 1 followed by any number of 0s

0(0 + 1) * and 01 * + 10 * are regular expressions Blueprints for combining simpler languages into complex ones

expressions

A regular expression over Σ is an expression formed by the following rules

- The symbols \emptyset and ε are regular expressions
- Every symbol a in Σ is a regular expression
- ▶ If R asd S are regular expressions, so are R + S, RS and R^*



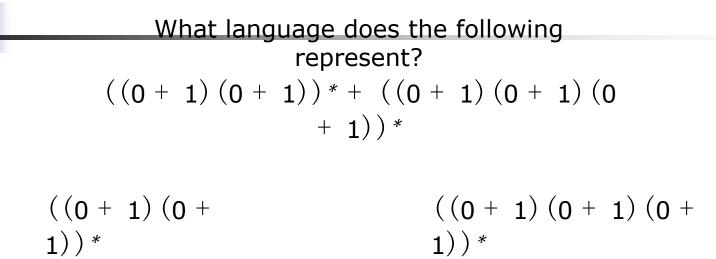
$$\Sigma = \{0, 1\}$$

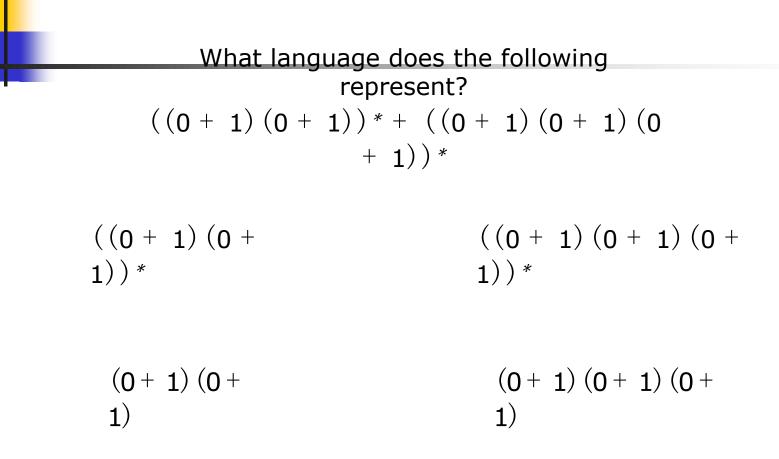
01* = 0(1)* represents {0, 01, 011, 0111, ... } 0 followed by any number of 1s

01* is not (01)*

Understanding regular expressions

What language does the following represent? ((0 + 1) (0 + 1)) * + ((0 + 1) (0 + 1) (0 + 1)) *





What language does the following represent? ((0 + 1) (0 + 1)) * + ((0 + 1) (0 + 1) (0+ 1))* ((0 + 1) (0 +((0 + 1) (0 + 1) (0 +1))* 1))* (0+1)(0+1)(0+1)(0+1)(0+1)1) strings of length 2 strings of length 3

 What language does the following represent?

 ((0 + 1) (0 + 1)) * + ((0 + 1) (0 + 1) (0 + 1)) *

((0 + 1) (0 + 1)) *

strings of even length

(0 + 1) (0 + 1)strings of length 2 ((0 + 1) (0 + 1) (0 + 1)) *strings whose length is a multiple of 3 (0 + 1) (0 + 1) (0 + 1)1) strings of length 3

What language does the following represent? ((0 + 1) (0 + 1)) * + ((0 + 1) (0 + 1))1) (0 + 1) * strings whose length is even or a ((0 + 1)(0 + 1)(0 + 1)(0 + 1)(0 + 1)(0 + 1)(0 + 1)(0 + 1)) * = strings of length 0, 2, 3, 4, 6, 8, 9 *strings of even strings whose length is length a multiple of 3 (0+1)(0+1)(0+1)(0+1)(0+1)1 strings of length 2 strings of length 3

Understanding regular expressions

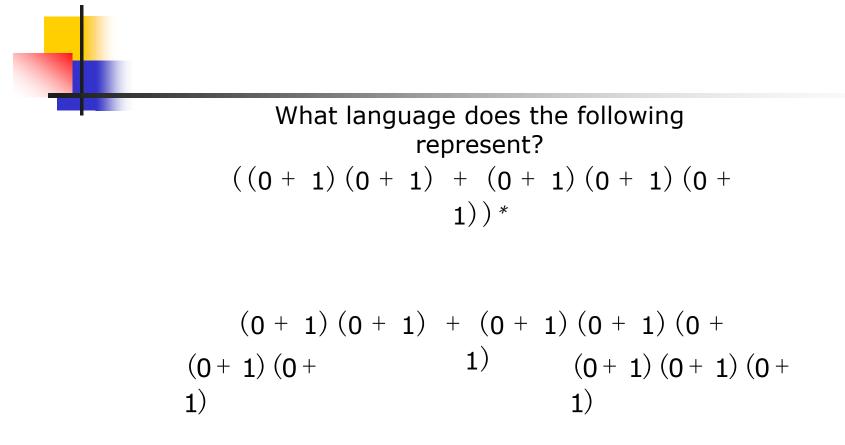
```
What language does the following
represent?
((0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1)) *
```

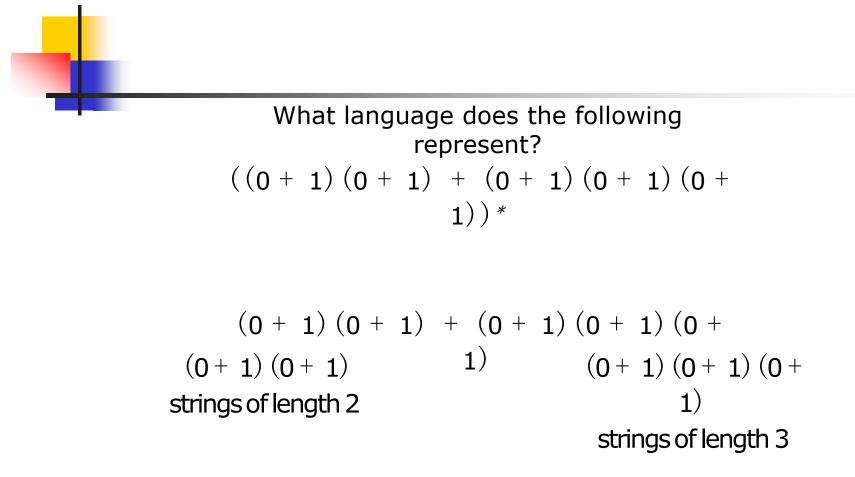
Understanding regular expressions

What language does the following represent? ((0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1)) *

$$(0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1)$$

1)





What language does the following represent? ((0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1))1))* (0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1)(0+1)(0+1) 1) (0+1)(0+1)(0+1)strings of length 2 or 3 = 1strings of length 3

What language does the following represent? ((0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1))*strings that can be broken into blocks, where each block has length 2 or 3(0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1)strings of length 2 or 3(0+1)(0+1)(0+1)(0+1)(0+1)1) strings of length 2 strings of length 3

What language does the following represent?((0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1)) *strings that can be broken into blocks, where each block haslength 2 or 3Which are in the ε 1language? 01 01100110011010110

What language does the following represent?((0 + 1) (0 + 1) + (0 + 1) (0 + 1) (0 + 1)) *strings that can be broken into blocks, where each block haslength 2 or 3Which are in the ε 11language? 01 0110011 $0 \checkmark$ 0 \checkmark 0 \checkmark

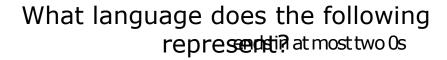
The regular expression represents all strings except 0 and 1

Understanding regular expressions

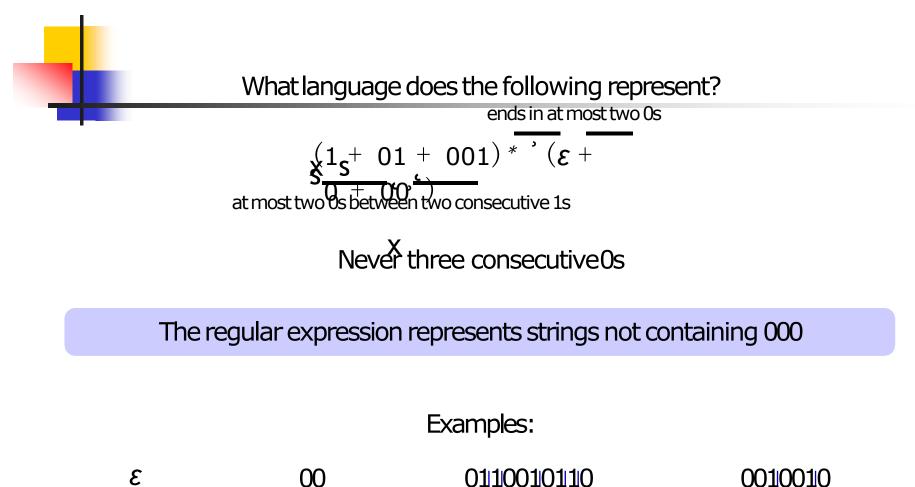
What language does the following represent?

$$(1 + 01 + 001) * (\varepsilon + 0 + 00)$$

Understanding regular expressions



$$(1 + 01 + 001) * (\epsilon + 0 + 00)$$



expressions

Write a regular expression for all strings with two consecutive Os

Writing regular expressions

Write a regular expression for all strings with two consecutive 0s

(anything)00(anything)

$$(0 + 1) * 00 (0 + 1) *$$